



# **New England's Finest Showcase**

## **Individual Player Camp**

**Thursday, August 5<sup>th</sup> 2010**



**Hosted by the RI Thunder Gold**

**Plainville Athletic League  
George Street  
Plainville, MA 02762**



## **New England's Finest Showcase Recruiting Camp**

more information provided [www.nefinestshowcase.com](http://www.nefinestshowcase.com)

Hosted by **the Rhode Island Thunder Gold  
Team website** <http://eteamz.active.com/rithunderu16/>

**Plainville Athletic League Complex**  
**George Street, Plainville MA 02762**  
for directions [www.palonline.org](http://www.palonline.org)

The goal of the NE Finest recruiting camp is to provide benefits for the prospective student-athletes, the athletes' parents, institutions that field fastpitch softball teams, the college coaches, and the game of fastpitch softball. It is the mission of the camp to (1) create a positive experience for prospective student-athletes, (2) present an opportunity for the student-athletes to be observed by college coaches, and (3) assist the student-athletes in seeking a higher education degree while competing in softball. College coaches are provided the unique opportunity to effectively and efficiently use their recruiting dollars to observe recruitable high school age athletes. The specific camp goals are:

- To provide an opportunity for prospective college-bound student-athletes who have at least completed the 8th grade to be evaluated by college coaches.
- To provide a service to college coaches of evaluating and observing prospective student-athletes.
- To create a professional recruiting atmosphere for the college coaches and prospective student-athletes.
- To provide an efficient and cost-effective recruiting atmosphere for college coaches.



## Camp Rules

**The following are the camp rules and will be enforced at all times throughout the camp. Failure to follow any of the rules may result in immediate dismissal from the camp.**

- The student-athlete must attend all parts of the session..
- The facilities must be treated with respect.
- No smoking, drugs, tobacco or alcohol are allowed at any time.
- All schedule times are to be observed.
- There is to be no communication (talking, passing notes, etc.) with the observing college coaches by players, parents or summer coaches.
- Only camp staff and players are permitted on the fields. Parents and recruiting coaches are to stay outside the field area.
- The camp staff is not permitted to discuss specific colleges or college coaches with the student-athletes.
- Athletes and staff are not allowed to wear shorts, shirts, hats or jackets with a specific college or university logo.



## Your Responsibilities

- You will need to bring comfortable athletic clothing including a team jersey to be worn at the camp. Please be prepared for potentially cool weather.
- Be sure to bring your glove, cleats, batting gloves, helmet, and bat. Catchers must bring their own catching equipment! Be sure to label your own equipment with your name. You will be responsible for your own equipment at all times.
- We have a full concession & amenities available at the PAL facility.
- ***Due to the limited camp time and space, pitchers will be required to provide their own catchers.*** This can be a parent, sibling, friend, teammate or summer coach. Catchers should wear proper protective equipment. Please keep in mind that the catchers, as well as other participants, can have no contact with the recruiting college coaches.
- Again, because of the limited camp time, it will be important to make the most of every situation. Be aware, each athlete will have a limited number of swings, ground/fly balls, etc. Therefore, every drill/skill you perform should be taken seriously and done to the best of your ability.
- Camp Results will be posted by participant number at the New England's Finest Showcase Website [www.nefinestshowcase.com](http://www.nefinestshowcase.com) under Camp Results. Please remember your assigned number (it will be on your shirt!).



## **Skills to be demonstrated to College Coaches**

1. Athletes hit off of a pitching machine (56-59 mph)
2. Athletes run 60 feet and home-to-home timed sprints
3. Athletes throw overhand, clocked in mph from 60 feet (Except Pitchers)
4. Position Play Defense:
  - Pitchers throw from nine different stations, clocked from two
  - Catchers throw pop-to-pop, to bases, block and retrieve bunts
  - Infielders and outfielders field and throw from chosen positions

### On Site Registration

Athletes should plan to arrive no later than one hour prior to the scheduled session. At Confirmed Check-In, athletes will receive an information packet, t-shirt with number signifying primary position & year of graduation.

- Session 1 is for Outfielders/Catchers
- Session 2 is for Pitchers
- Session 3 is for Infielders

### Warm-Up

- Each athlete should allow adequate time for warm-up prior to participation. (Warming up is the athlete's responsibility and will not be done as a group).

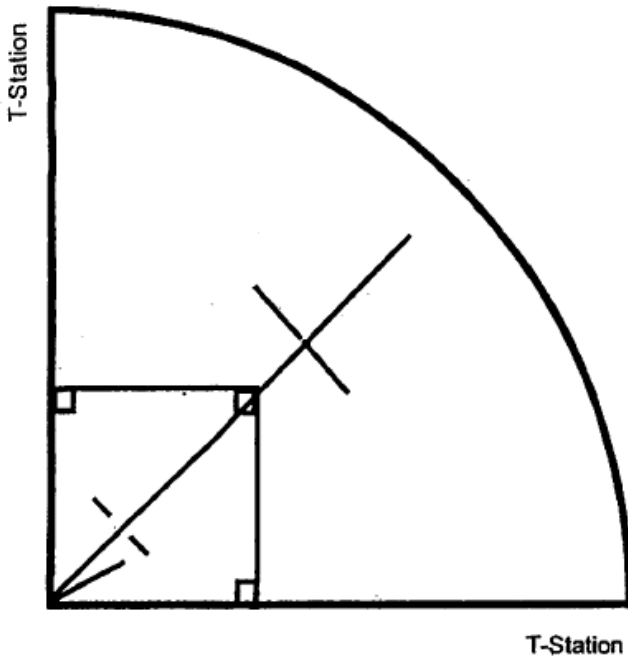
### Parent Information

- Parents are invited to attend and observe the skills evaluations.
- College coaches are in attendance at the camp to observe and evaluate talent. Athletes and their parents should not communicate with college coaches at the camp.



# *Session 1 – Outfield/Catchers*

<b>Time</b>	<b>Event</b>
8:30am-8:40am	Introduce staff and explain field rotations
8:40am-8:45am	Field manager gives field instructions
8:45am-9:25am	First rotation
9:25am-9:30am	Water break; rotate fields
9:30am-9:35am	Field manager gives field instructions
9:35am-10:15am	Second rotation
10:15am-10:20am	Water break; rotate fields
10:20am-10:25am	Field manager gives field instructions
10:25am-11:05am	Third rotation



## OFFENSE STATION: HITTING

Pitching Machines' Speed is set at 57-58 mph

### Format:

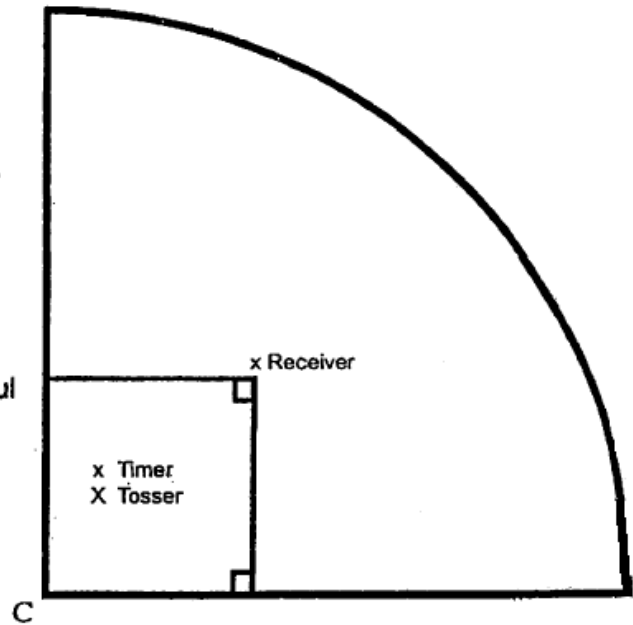
- 2 Bunts
- 10 Pitches to Hit

(Number of cuts will vary depending on number of participants in this session)

## DEFENSIVE STATION: CATCHERS

### Format:

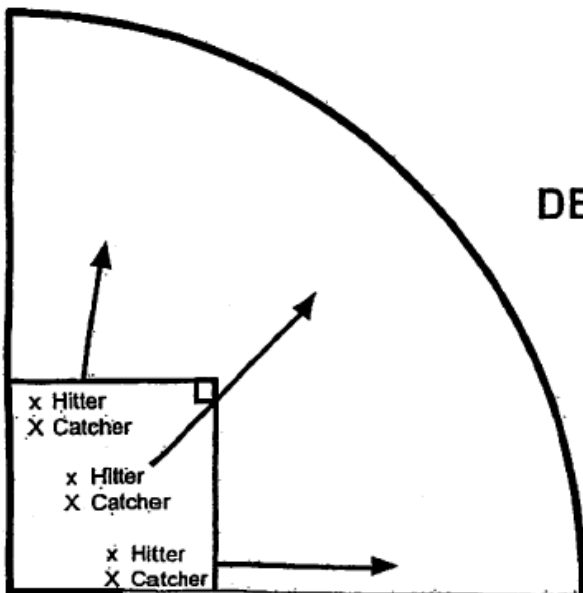
- Catchers Time 3 Throws to 2B
- Time Run 1B to 2B 2X & H to H 2X
- Clock Overhand Throw from 60 ft. 2X
- Split rest of participants in ½. Put one group down foul territory 1st and 3rd base line. Perform skills ie. blocking, pop ups, pick off moves, throw downs, ect.



## DEFENSIVE STATION: OUTFIELDERS

### Format:

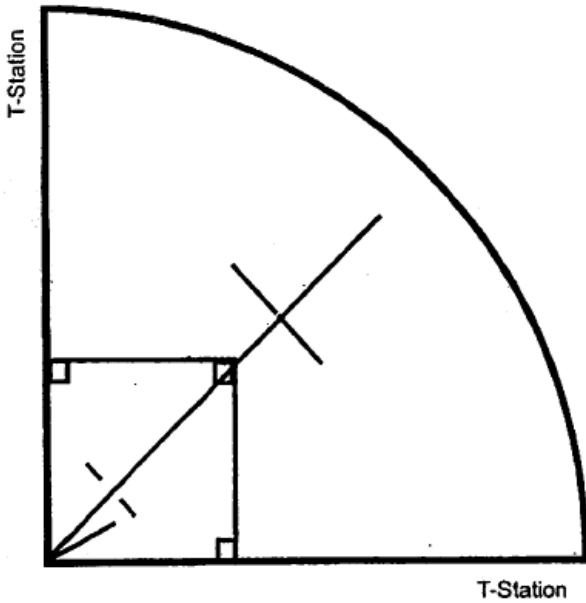
- Drills, Dive Balls, ect.
- Routine Fly Balls
- Routine Ground Balls
- Time Run 1B to 2B 2X & H to H 2X
- Clock Overhand Throw from 60 ft. 2X





## *Session 2 – Pitchers*

<b>Time</b>	<b>Event</b>
11:15am-11:25am	Introduce staff and explain field rotations
11:25am -11:30am	Field manager gives field instructions
11:30am -12:10pm	First rotation
12:10pm -12:15pm	Water break; rotate fields
12:15pm -12:20pm	Field manager gives field instructions
12:20pm-1:00pm	Second rotation
1:00pm-1:05pm	Water break; rotate fields
1:05pm-1:10pm	Field manager gives field instructions
1:10pm-1:50pm	Third rotation



## OFFENSE STATION: HITTING

Pitching Machines' Speed is set at 57-58 mph

### Format:

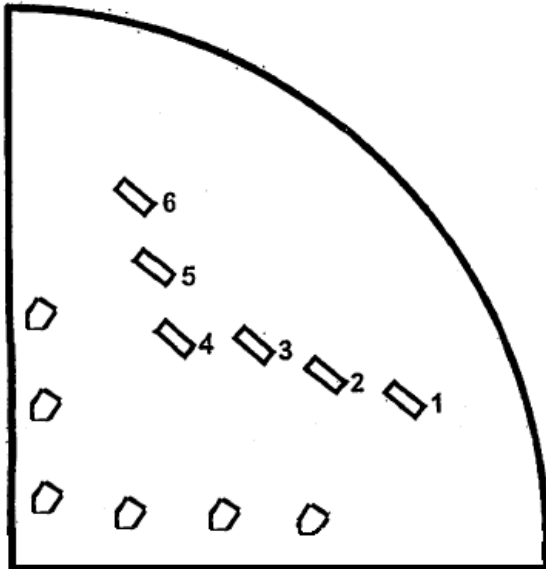
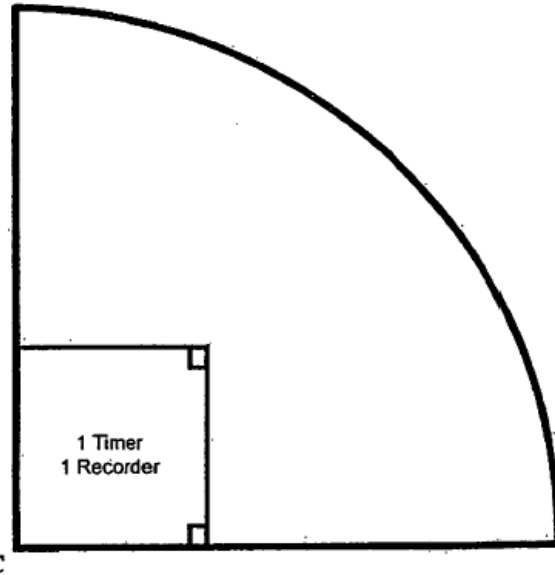
- 2 Bunts
- 10 Pitches to Hit

(Number of cuts will vary depending on number of participants in this session)

## TIMED RUNNING

### Format:

- Time from H to H 2X



## DEFENSIVE STATION: PITCHERS

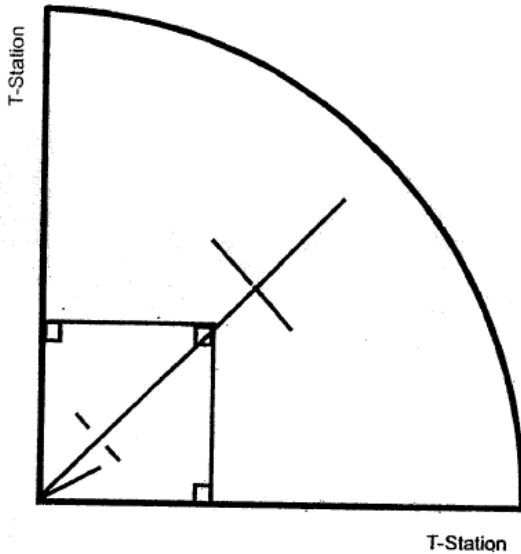
### Format:

- Throw to 6 Targets:
  1. Curve Ball (43')
  2. Screw Ball (43')
  3. Drop Ball (43')
  4. RADAR (43')
    - 2 Fast Balls
    - 2 Change
  5. Rise Ball (43')
  6. RADAR (43')
    - Best Pitch x 4
- Keep Pitchers in # Order
- Rotate Clockwise Around
- Note: At #6, record what pitch is being thrown and all speeds. Announce *pitch* before she starts and *best time* after 4th pitch.



## *Session 3 – Infielders*

<b>Time</b>	<b>Event</b>
1:55pm -2:00pm	Introduce staff and explain field rotations
2:00pm -2:05pm	Field manager gives field instructions
2:05pm -2:45pm	First rotation
2:45pm -2:50pm	Water break; rotate fields
2:50pm -2:55pm	Field manager gives field instructions
2:55pm -3:35pm	Second rotation
3:35pm -3:40pm	Water break; rotate fields
3:40pm -3:45pm	Field manager gives field instructions
3:45pm -4:25pm	Third rotation



## OFFENSE STATION: HITTING

Pitching Machines' Speed is set at 57-58 mph

### Format:

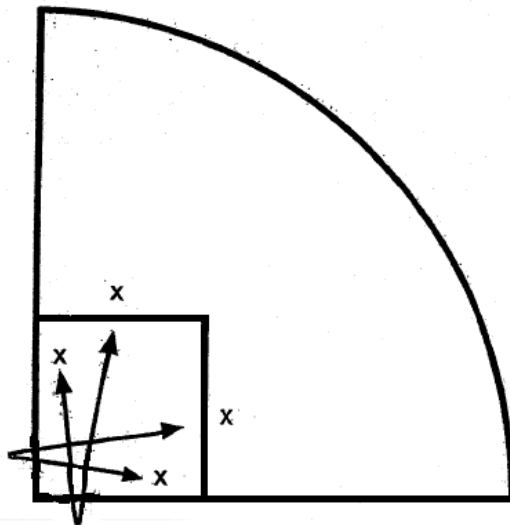
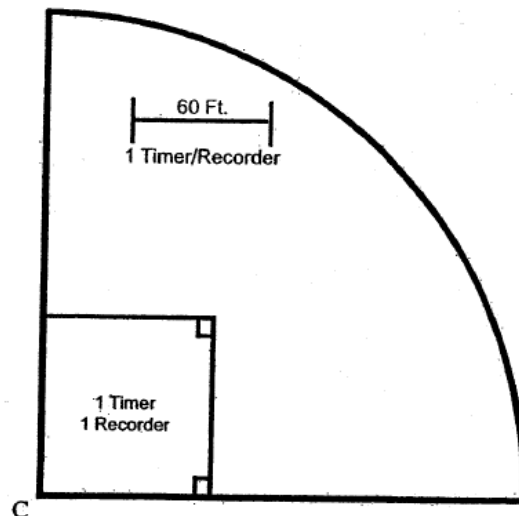
- 2 Bunts
- 10 Pitches to Hit

(Number of cuts will vary depending on number of participants in this session)

## TIMED RUNNING & CLOCKED OVERHAND THROW

### Format:

- Time from H to H 2X
- Clock overhand throw from 60 ft. 2X



## INFIELD DEMONSTRATION

### Format:

- Routine Grounders
- Back Hands, Glove Side
- Dive Balls
- Bunts, DP's, to Bases
- Cross Fire



## Athlete Number & Wrist Band

For your convenience, we have assigned each athlete a number, shirt color, and wrist band color. Numbered t-shirts will be worn at the exposure camp. Wristbands will be worn during games.

Here is the chart:

### Shirt Coloring System

Shirt Color	Year of Graduation
Grey	2010
Yellow	2011
Red	2012
Navy	2013
Green	2014

### Number System

Primary Position	Number
Catchers	101 -199
Outfielders	201-299
Pitchers	301-399
Infielders	401-499
Not in Book	1-99

### Wristband Coloring System

Wristband Color	Year of Graduation
No Bracelet	Committed
Yellow	2010
Green	2011
Turquoise	2012
Black	2013
Orange	2014